

Textiles – Key Stage 4 (Years 10 and 11)

AQA ART TEXTILES GCSE	COURSEWORK (60%) A portfolio that in total shows explicit coverage of the four assessment objectives. It must include a sustained project evidencing the journey from initial engagement to the realisation of intentions and a selection of further work undertaken during the student's course of study.						
Y10	MINI INTRO			SUSTAINED PROJECT			
	RESEARCH	DEVELOP	DESIGN	MAKE		RESEARCH	DEVELOP
	Introduce GCSE Textiles Lampshade project. Research a range of different decorative techniques linked to a theme of their own choosing	Create and develop their own samples (linked to a theme of their choosing). Techniques include: Steamer Shibori, Heat Manipulation, Free Machine, Bonda Web, Applique, Felting, Needle Punching, Applique, Sublimation print, etc...	Produce design ideas informed by their research and development work. To be drawn out and annotated.	Produce a final Lampshade that has been informed by their previous work.		Research artists / designers/ movements and techniques linked to one of the given briefs; nature, all things British, Culture, Let there be light, or child's educational toy	Develop ideas and samples linked to previous research, brief and customer
AQA ART TEXTILES GCSE	COURSEWORK (60%) continued			EXAM (40%) Students respond to their chosen starting point from an externally set assignment paper relating to their subject title, evidencing coverage of all four assessment			
Y11	SUSTAINED PROJECT continued			EXAM			
	DESIGN	MAKE		RESEARCH	DEVELOP	DESIGN	MAKE
	Produce initial design ideas informed by their research and development work. To be drawn out and annotated. Then develop ideas before creating final design	Produce a final piece (This is a larger project so a larger item can be produced within this topic) that has been informed by their previous work.		Following the same principals as the last 2 project students will now research based on a chosen theme issued by the exam board.	Develop samples, ideas, models / toiles to help progress the design process	Produce initial design ideas informed by their research and development work. To be drawn out and annotated. Then develop ideas before creating final design	Produce a final piece (this will be sewn together within the 10 hour exam period) that has been informed by their previous work.